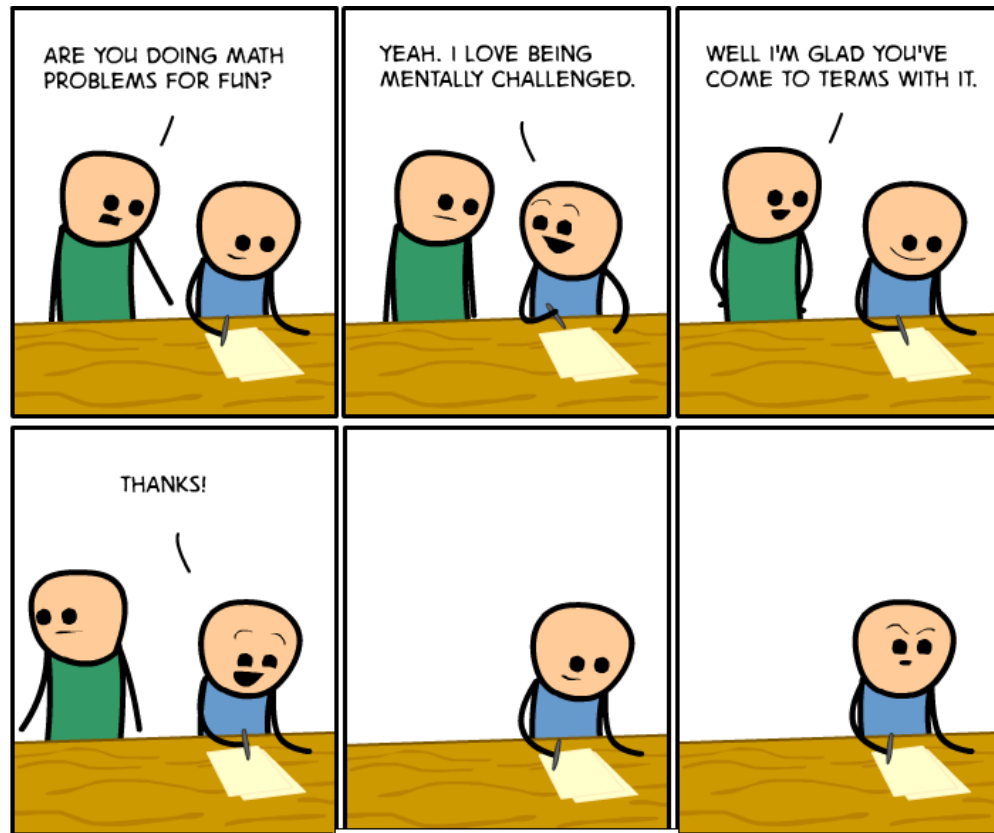




Mathematical Foundations of Computing

CSE 311: Foundations of Computing

Lecture 13: Modular Inverses



Division

**Let's get existential.
What, really, IS division?**

Division

In normal arithmetic, if I multiply $x * (1/x)$, I get back 1.

In MODULAR arithmetic, if I multiply $x * ?$, I get back 1.

“ $1/x$ ” is the unique number that, when multiplied by x gives 1.

$$7 \cdot x^{-1} \pmod{10}$$

$$x^{-1} = 3$$

Greatest Common Divisor

GCD(a, b):

Largest integer d such that $d \mid a$ and $d \mid b$

- $\text{GCD}(100, 125) =$
- $\text{GCD}(17, 49) =$
- $\text{GCD}(11, 66) =$
- $\text{GCD}(13, 0) =$
- $\text{GCD}(180, 252) =$

GCD and Factoring

$$a = 2^3 \cdot 3 \cdot 5^2 \cdot 7 \cdot 11 = 46,200$$

$$b = 2 \cdot 3^2 \cdot 5^3 \cdot 7 \cdot 13 = 204,750$$

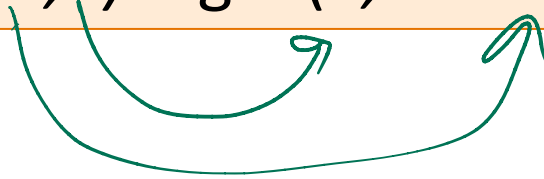
$$\text{GCD}(a, b) = 2^{\min(3,1)} \cdot 3^{\min(1,2)} \cdot 5^{\min(2,3)} \cdot 7^{\min(1,1)} \cdot 11^{\min(1,0)} \cdot 13^{\min(0,1)}$$

Factoring is expensive!

Can we compute **GCD(a,b)** without factoring?

Useful GCD Fact

If a and b are positive integers, then
 $\gcd(a, b) = \gcd(b, a \bmod b)$



Useful GCD Fact

If a and b are positive integers, then
$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Proof:

By definition of mod, $a = qb + (a \bmod b)$ for some integer $q = a \operatorname{div} b$.

Let $d = \gcd(a, b)$. Then $d \mid a$ and $d \mid b$ so $a = kd$ and $b = jd$ for some integers k and j .
Therefore $(a \bmod b) = a - qb = kd - qjd = d(k - qj)$.

So, $d \mid (a \bmod b)$ and since $d \mid b$ we must have $d \leq \gcd(b, a \bmod b)$.

Now, let $e = \gcd(b, a \bmod b)$. Then $e \mid b$ and $e \mid (a \bmod b)$. It follows that $b = me$ and $(a \bmod b) = ne$ for some integers m and n . Therefore

$$a = qb + (a \bmod b) = qme + ne = e(qm + n)$$

So, $e \mid a$ and since $e \mid b$ we must have $e \leq \gcd(a, b)$.

Therefore $\gcd(a, b) = \gcd(b, a \bmod b)$.

Euclid's Algorithm

If a and b are positive integers, then
 $\gcd(a, b) = \gcd(b, a \bmod b)$

GCD Algorithm

$$\gcd(a, 0) = a$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

$$\gcd(126, 660) =$$

Euclid's Algorithm

If a and b are positive integers, then
 $\gcd(a, b) = \gcd(b, a \bmod b)$



GCD Algorithm

$$\gcd(a, 0) = a$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

$$\begin{aligned}\gcd(126, 660) &= \gcd(660, 126 \bmod 660) \\ &= \gcd(660, 126) \\ &= \gcd(126, 660 \bmod 126) \\ &= \gcd(126, 30) \\ &= \gcd(30, 126 \bmod 30) \\ &= \gcd(30, 6) \\ &= \gcd(6, 30 \bmod 6) \\ &= \gcd(6, 0) \\ &= 6\end{aligned}$$

Euclid's Algorithm

GCD Algorithm

$$\text{gcd}(a, 0) = a$$

$$\text{gcd}(a, b) = \text{gcd}(b, a \bmod b)$$

```
gcd(a, b) {  
    if (b == 0) {  
        return a;  
    }  
    else {  
        return gcd(b, a mod b);  
    }  
}
```

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that

$$\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$$

GCD Algorithm

$$\gcd(a, 0) = a$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

$$7 \bmod 10$$

$$\rightarrow 1 = 10x + 7y$$
$$\rightarrow 1 = 10(x+7) + 7(y-10)$$

$$\rightarrow 1 \equiv_{10} 7y$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

Case 1: $\gcd(a, 0) = a$

$$\gcd(a, 0) = a \cdot x_{a,0} + 0 \cdot y_{a,0} \quad \Rightarrow \quad \uparrow$$

$\quad \quad \quad | \quad \quad \quad \circ$

GCD Algorithm

$$\gcd(a, 0) = a$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\gcd(a, b) = ax_{a,b} + by_{a,b}$$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

We've figured out the answer for the "base case".

Finding x & y

Bézout's Theorem

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GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) = ?????????\end{aligned}$$

We're stuck. We need to find $X_{a,b}$ and $Y_{a,b}$.

We're looking for an equation with $a*x + b*y$. The “ $a \bmod b$ ” doesn't belong.

$$\gcd(b, a \bmod b) = bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b}$$

Division Theorem

$$a = b(a \operatorname{div} b) + (a \bmod b)$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) = ?????????\end{aligned}$$

We're stuck. We need to find $X_{a,b}$ and $Y_{a,b}$.

We're looking for an equation with $a*x + b*y$. The "a mod b" doesn't belong.

$$\begin{aligned}\gcd(b, a \bmod b) &= bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b} \\ &= bX_{b, a \bmod b} + (a - b(a \operatorname{div} b))Y_{b, a \bmod b}\end{aligned}$$

Division Theorem

$$a = b(a \operatorname{div} b) + (a \bmod b)$$

$$(a \bmod b) = a - b(a \operatorname{div} b)$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) = \text{????????}\end{aligned}$$

$$\begin{aligned}\gcd(b, a \bmod b) &= bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b} \\ &= bX_{b, a \bmod b} + (a - b(a \operatorname{div} b))Y_{b, a \bmod b}\end{aligned}$$

We're still looking for $X_{a,b}$ and $Y_{a,b}$. The equation has a and b terms. Group them...

Finding x & y

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If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

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Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) = ??????????\end{aligned}$$

$$\begin{aligned}\gcd(b, a \bmod b) &= bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b} \\ &= bX_{b, a \bmod b} + (a - b(a \operatorname{div} b))Y_{b, a \bmod b}\end{aligned}$$

We're still looking for $X_{a,b}$ and $Y_{a,b}$. The equation has a and b terms. Group them...

$$= bX_{b, a \bmod b} + aY_{b, a \bmod b} - b(a \operatorname{div} b)Y_{b, a \bmod b}$$

Finding x & y

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If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

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Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) = \text{????????}\end{aligned}$$

$$\begin{aligned}\gcd(b, a \bmod b) &= bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b} \\ &= bX_{b, a \bmod b} + (a - b(a \operatorname{div} b))Y_{b, a \bmod b}\end{aligned}$$

We're still looking for $X_{a,b}$ and $Y_{a,b}$. The equation has a and b terms. Group them...

$$\begin{aligned}&= bX_{b, a \bmod b} + aY_{b, a \bmod b} - b(a \operatorname{div} b)Y_{b, a \bmod b} \\ &= b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b}) + aY_{b, a \bmod b}\end{aligned}$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

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Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

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$$\begin{aligned}\gcd(b, a \bmod b) &= bX_{b, a \bmod b} + (a \bmod b)Y_{b, a \bmod b} \\ &= bX_{b, a \bmod b} + (a - b(a \operatorname{div} b))Y_{b, a \bmod b}\end{aligned}$$

We're still looking for $X_{a,b}$ and $Y_{a,b}$. The equation has a and b terms. Group them...

$$\begin{aligned}&= bX_{b, a \bmod b} + aY_{b, a \bmod b} - b(a \operatorname{div} b)Y_{b, a \bmod b} \\ &= b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b}) + aY_{b, a \bmod b} \\ &= aY_{b, a \bmod b} + b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b})\end{aligned}$$

$$\gcd(b, a \bmod b) = aY_{b, a \bmod b} + b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b})$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a*1 + 0*0$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) \\ &= aY_{b, a \bmod b} + b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b})\end{aligned}$$

Finding x & y

Bézout's Theorem

If a and b are positive integers, then there exist integers $x_{(a,b)}$ and $y_{(a,b)}$ such that $\gcd(a, b) = ax_{(a,b)} + by_{(a,b)}$

GCD Algorithm

$$\gcd(a, 0) = a$$

$$\gcd(a, b) = \gcd(b, a \bmod b)$$

Case 2: $\gcd(a, b) = \gcd(b, a \bmod b)$

$$\begin{aligned}\gcd(a, b) &= aX_{a,b} + bY_{a,b} \\ &= \gcd(b, a \bmod b) \\ &= aY_{b, a \bmod b} + b(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b})\end{aligned}$$

EGCD Algorithm

$$\operatorname{egcd}(a, 0) = a*1 + 0*0$$

$$\operatorname{egcd}(a, b) = a*Y_{b, a \bmod b} + b*(X_{b, a \bmod b} - (a \operatorname{div} b)Y_{b, a \bmod b})$$

Finding x & y

GCD Algorithm

$$\text{gcd}(a, 0) = a$$

$$\text{gcd}(a, b) = \text{gcd}(b, a \bmod b)$$

EGCD Algorithm

$$\text{egcd}(a, 0) = a*1 + 0*0$$

$$\text{egcd}(a, b) = a*Y_{b, a \bmod b} + b*(X_{b, a \bmod b} - (a \text{ div } b)Y_{b, a \bmod b})$$

EGCD Algorithm

$$\text{egcd}(a, 0) = (a, 1, 0)$$

$$\text{egcd}(a, b) = (\text{gcd}(b, a \bmod b), Y_{b, a \bmod b}, X_{b, a \bmod b} - (a \text{ div } b)*Y_{b, a \bmod b})$$